**성명: 무키모프 함담**

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**Chapter 6**

* > **이론문제 (4 ~ 9)**

4.

a) Integer.parseInt(“20”);

b) Double.parseDouble(“35.9”);

c) Boolean.toString(true);

d) if(Character.isAlphabetic(c)) System.out.println(“eng”);

e) Integer.toBinnaryString(n);

f) Integer.toHexString(50);

5.

(1) **Integer n = new Integer(20);**

Boxing

(2) double d = **1.2 + new Double(3.4);**

AutoUnBoxing

(3) System.out.print(**3 + new Integer(20)**);

AutoUnBoxing

(4) **Boolean b = true**;

AutoBoxing

(5) **float f = new Float("10.1");**

AutoUnBoxing

(6) String s = "abc";

6.

**‘equals()’ for checking classes**

**‘==’ for checking references**

7.

(1)

**b**

(2)

**c, e**

8.

StringTokenizer st = new StringTokenizer("2+3+4+6", "+");

int n = st.countTokens();

System.out.println("토큰 갯수 = " + n);

while(**st.hasMoreToken()**) {

System.out.print(**st.nextToken** + " ");

}

9.

**a : ' HELLO '**

**b : ' hello '**

**c : 'hello'**